



Oscar Koronka trading as *OakTree Sound*

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Personal Statement

I am a London-based freelance sound engineer, producer, musician, and composer with a broad skill set across live sound, studio work, and media composition. Since 2021, I have worked extensively in live audio at renowned venues such as the Marshall Arena, Union Chapel, Scala, and Colours Hoxton, and with high-profile clients including Encore, Beagle Create, and All Safe and Sound. I currently serve as Technical Manager at Colours Hoxton, overseeing major AV upgrades, crew management, and daily production operations. I also run a recording studio in North London, providing editing, mixing, and mastering services, and have composed for projects including the indie game *The King Is Dead*. I'm currently seeking rewarding and creative opportunities to grow technically and artistically.

Skills

Technical Skills

Roles: FOH Engineer, Monitor Engineer, Lighting Designer, Video Technician, Production Manager

DAWs: Pro Tools, Logic Pro, Ableton Live, Reaper

Video & Media: Premiere Pro, Final Cut

Audio Networking: Dante, AVB, MADI

Live Sound Consoles: *Allen & Heath:* D-Live, SQ Series, GLD, iLive. *Midas:* M32, Pro Series, Heritage. *Soundcraft:* Vi Series, Si Series. *Yamaha:* DM Series, QL Series, CL Series. *DiGiCo:* SD Series, Quantum Series

AV & Lighting Systems: Avolites, Chamsys, Roadhog, Daslight, Resolume, QLab, MagicQ

Other: Equipment maintenance, soldering, network management, rigging.

Studio & Creative Skills

- Audio editing, mixing, and mastering
- Composition and arrangement for media and games
- Sound design and post-production
- Session musician (voice, guitar, bass, drums)
- Score production (e.g. *The King Is Dead*)

Soft Skills

- Technical team leadership and training
- Show advancing and client communication
- Efficient under pressure and in fast-paced environments
- Highly adaptable across live, studio, and corporate settings
- Project management and long-term technical planning

Work Experience

Technical Manager - Freelance (Retainer)

Colours Hoxton, London

May 2023 – Present

- Oversee all technical administration including show advancing, scheduling, and equipment logistics
 - Liaise with touring productions and engineers to ensure smooth, high-quality show delivery
 - Manage maintenance, repairs, and upgrades across all AV systems
 - Recruit, train, and supervise a roster of freelance engineers and technicians
 - Coordinate with artists, clients, and internal teams to deliver excellent production standards
 - Plan and implement major technical improvements, including:
 - Full redesign of FOH audio control system
 - Overhaul of house lighting rig
 - Renovation of a multi-use function room
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Freelance Sound Engineer

Various Artists, Tours and Venues including – Union Chapel, Scala, Lafayette, Clapham Grand, Colours Hoxton, Queen of Hoxton, The Bedford, The Grace, The Camden Club, Heaven, The Marshall Arena.

September 2022 – Present

- Provide FOH and monitor engineering across diverse musical and corporate events
- Collaborate with artists, labels, and tour crews to meet creative and technical expectations
- Operate under tight turnarounds and variable systems, ensuring consistently professional delivery
- Step in for FOH or monitors as needed, adapting quickly to show needs

Selected artists mixed at Front of House include: *Stacey Ryan, Svaneborg Kardyb, Little Comets, Dreamkid, R.A.P. Ferreira, Jasmine Myra, Martin Fry, Dawn Richard & Spencer Zahn, Flawes*

Selected artists mixed on Monitors include: *Jason Isbell, Fat Dog, Marika Hackman*

Corporate AV / Event Technician

Freelance – Clients include Encore, Beagle Create, All Safe and Sound

2022 – Present

- Deliver AV, lighting, and audio support for a wide range of corporate events including conferences, AGMs, product launches, and business award ceremonies
- Interface directly with clients, producers, and event managers to execute detailed technical briefs under tight timelines
- Set up and operate PA systems, wireless mics, video switchers, LED walls, projectors, and lighting rigs in varied environments

- Work across conference centres, hotels, and multi-use venues, adapting to diverse acoustic and logistical requirements
- Troubleshoot and resolve live issues swiftly while maintaining a professional, client-facing presence
- Ensure consistent technical delivery with an emphasis on clarity, discretion, and brand alignment

Studio Engineer / Producer

Oaktree Sound (Self-employed), North London

2021 – Present

- Provide end-to-end mixing, mastering, and production services to artists and creators
 - Support creative development across genres through arrangement and sound design
 - Maintain a professional-grade studio, ensuring reliable output and workflow
 - Deliver post-production audio for commercial and multimedia content
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Composer / Sound Designer

Freelance

2020 – Present

- Compose original music and create adaptive soundscapes for games and media
 - Scored the indie game *The King Is Dead* (demo available on Steam)
 - Collaborate with developers and directors to match musical tone to narrative intent
 - Deliver polished, implementation-ready stems and assets compatible with FMOD.
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Education & Training

MA Creative Music Production

Institute of Contemporary Music Performance (ICMP), London

Graduated 2024

BA (Hons) Archaeology & Anthropology

Durham University

Graduated 2016,

Awarded the Vice Chancellor's Scholarship for Music
